Practical Neural Networks for NLP (Part 1)

Chris Dyer, Yoav Goldberg, Graham Neubig

https://github.com/clab/dynet_tutorial_examples

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Neural Nets and Language

- Tension: Language and neural nets
 - Language is discrete and structured
 - Sequences, trees, graphs
 - Neural nets represent things with continuous vectors
 - Poor "native support" for structure
- The big challenge is writing code that translates between the {discrete-structured, continuous} regimes
- This tutorial is about one framework that lets you use the power of neural nets without abandoning familiar NLP algorithms

Outline

- Part 1
 - Computation graphs and their construction
 - Neural Nets in DyNet
 - Recurrent neural networks
 - Minibatching
 - Adding new differentiable functions

Outline

- Part 2: Case Studies
 - Tagging with bidirectional RNNs
 - Transition-based dependency parsing
 - Structured prediction meets deep learning

Computation Graphs

Deep Learning's Lingua Franca



 \mathbf{X}

graph:

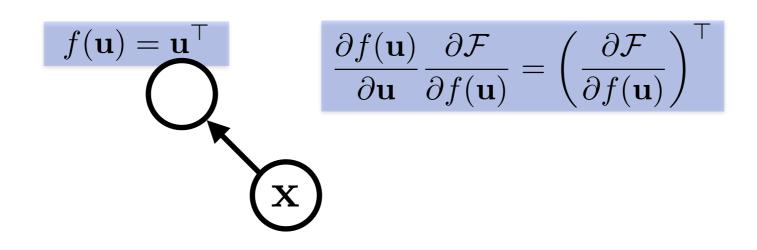
A node is a {tensor, matrix, vector, scalar} value



An **edge** represents a function argument (and also an data dependency). They are just pointers to nodes.

A **node** with an incoming **edge** is a **function** of that edge's tail node.

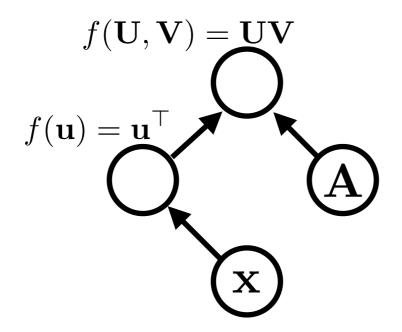
A **node** knows how to compute its value and the value of its derivative w.r.t each argument (edge) times a derivative of an arbitrary input $\frac{\partial \mathcal{F}}{\partial f(\mathbf{u})}$.



expression: $\mathbf{x}^{\top} \mathbf{A}$

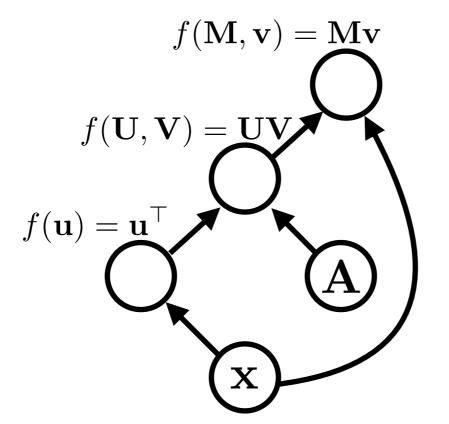
graph:

Functions can be nullary, unary, binary, ... *n*-ary. Often they are unary or binary.



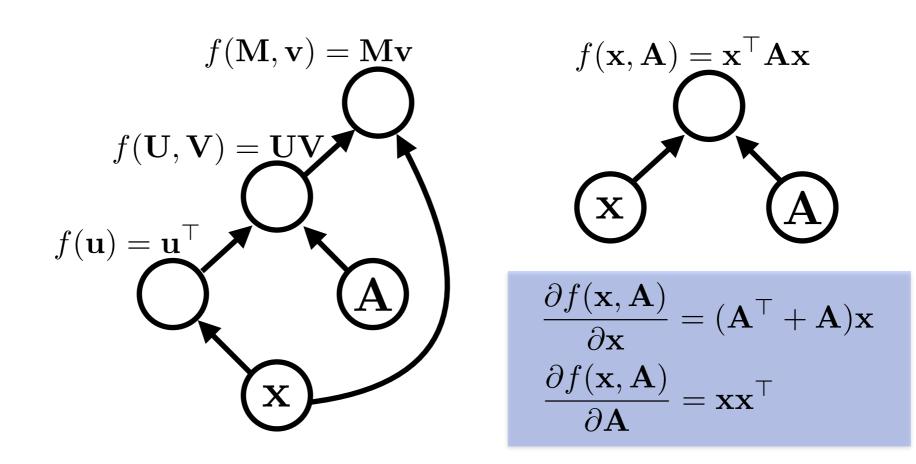
expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x}$

graph:

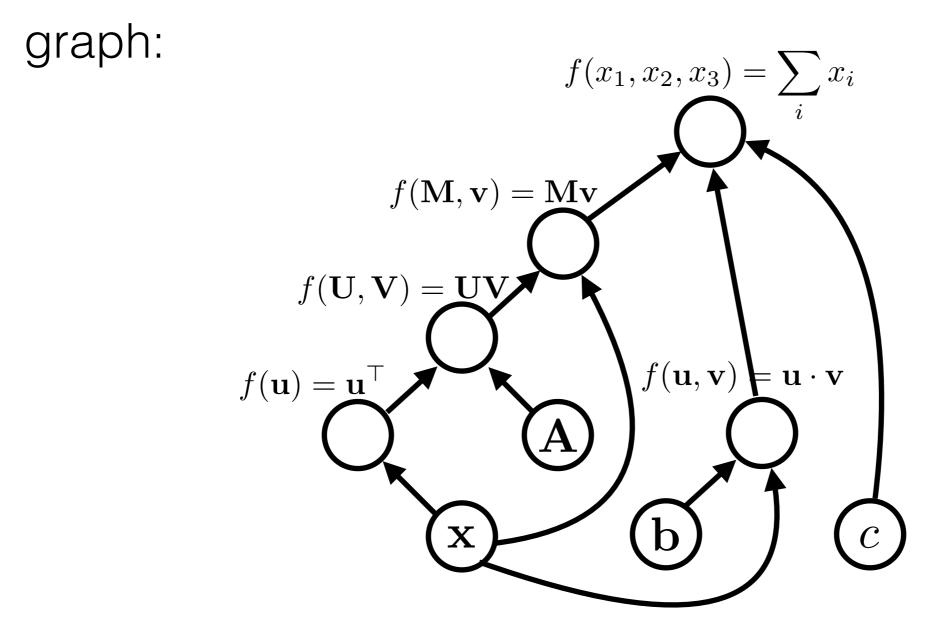


Computation graphs are directed and acyclic (in DyNet)

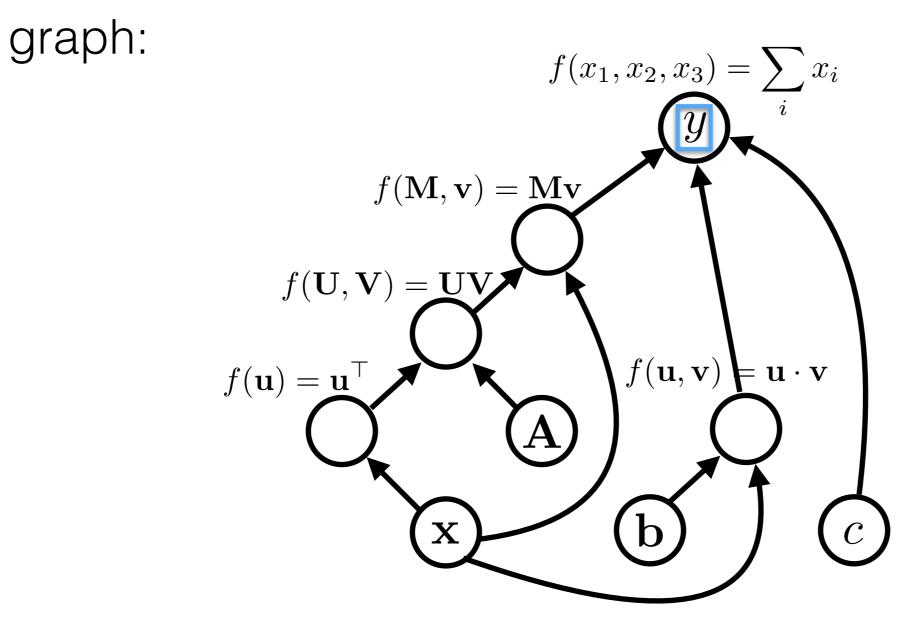
expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x}$



expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$



expression:
$$y = \mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$



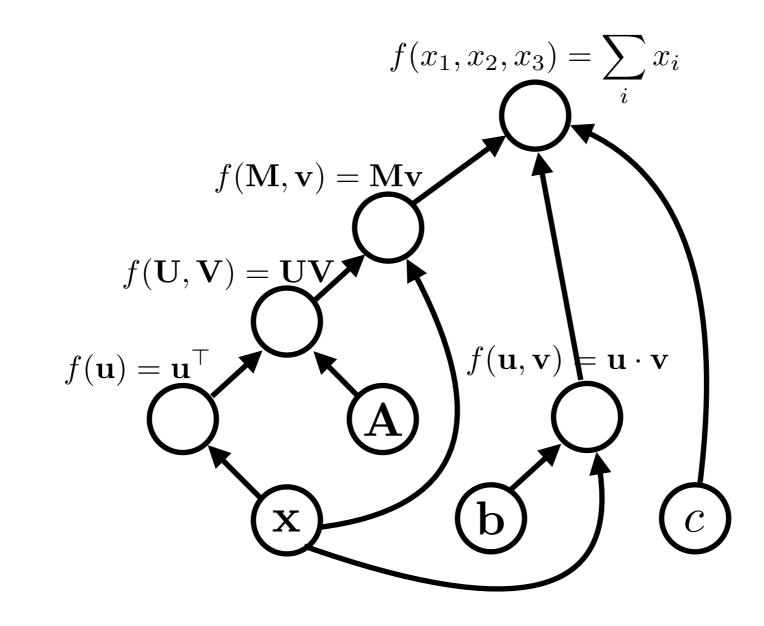
variable names are just labelings of nodes.

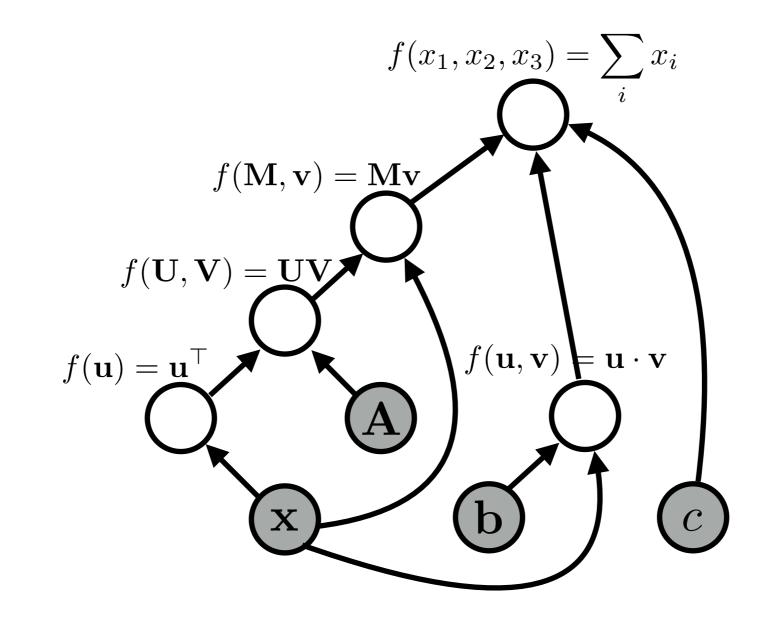
Algorithms

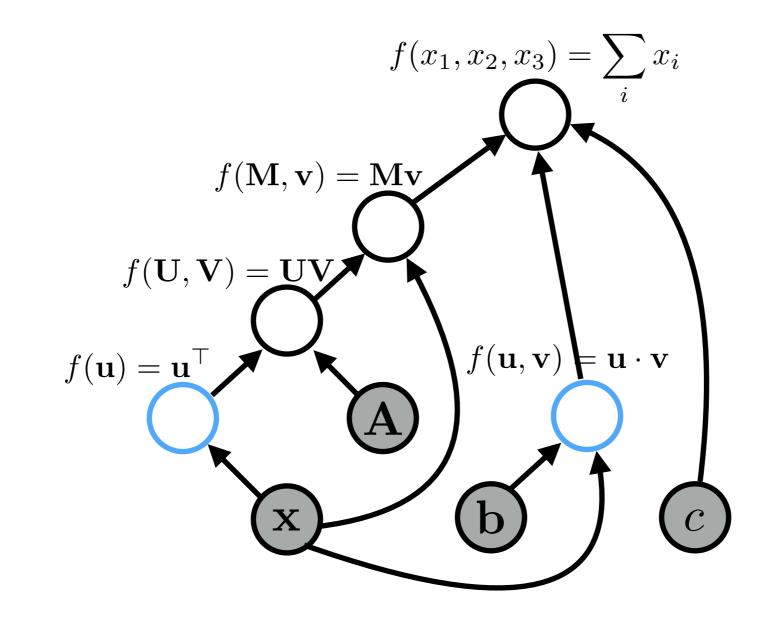
- Graph construction
- Forward propagation
 - Loop over nodes in topological order
 - Compute the value of the node given its inputs
 - Given my inputs, make a prediction (or compute an "error" with respect to a "target output")

Backward propagation

- Loop over the nodes in reverse topological order starting with a final goal node
 - Compute derivatives of final goal node value with respect to each edge's tail node
- How does the output change if I make a small change to the inputs?





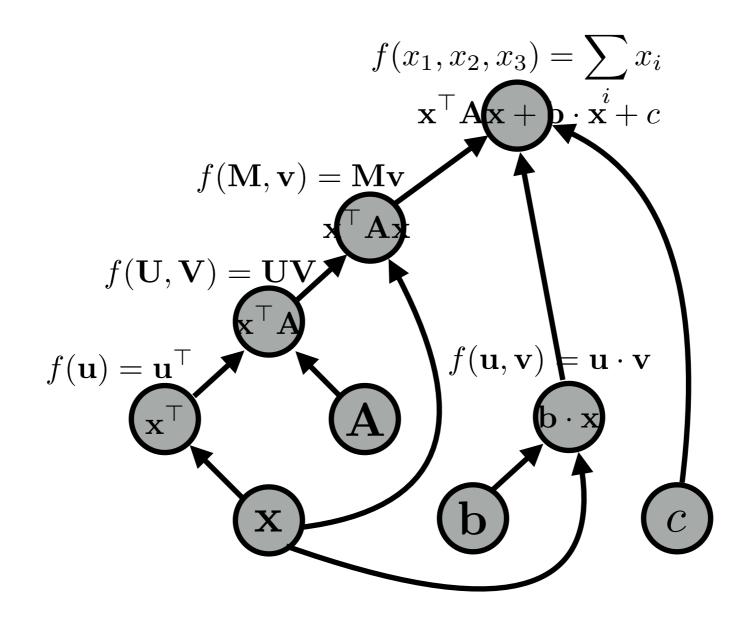


graph: $f(x_1, x_2, x_3) = \sum x_i$ $f(\mathbf{M}, \mathbf{v}) = \mathbf{M}\mathbf{v}$ $f(\mathbf{U}, \mathbf{V}) = \mathbf{U}\mathbf{V}$ $f(\mathbf{u}, \mathbf{v}) \models \mathbf{u} \cdot \mathbf{v}$ $f(\mathbf{u}) = \underline{\mathbf{u}}^\top$ А b \mathcal{C} Х

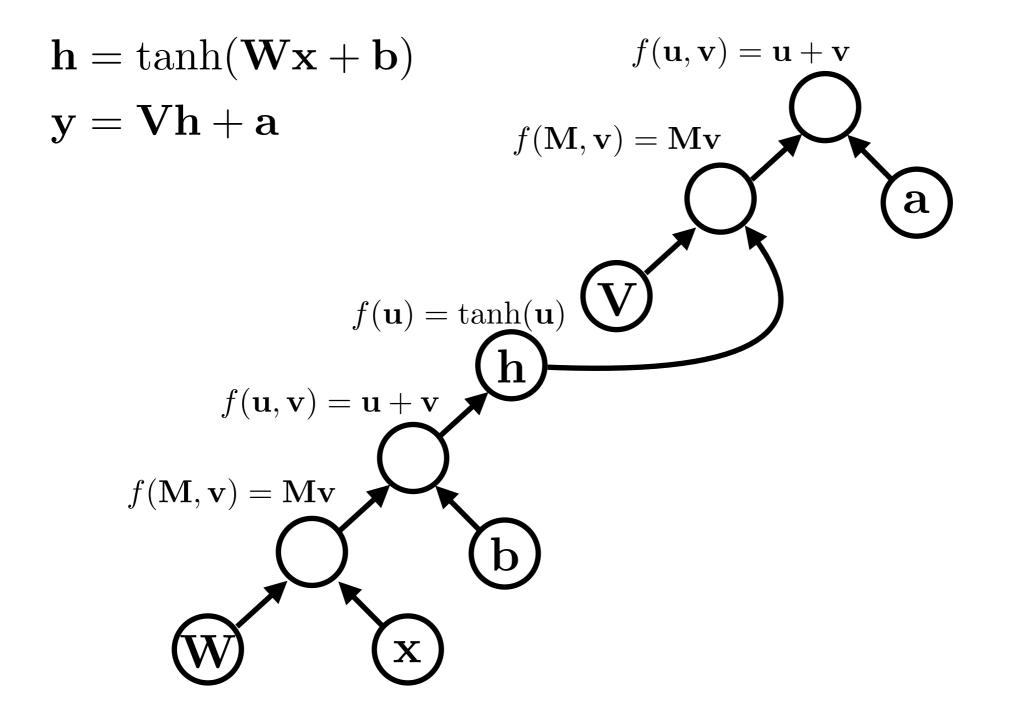
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The MLP

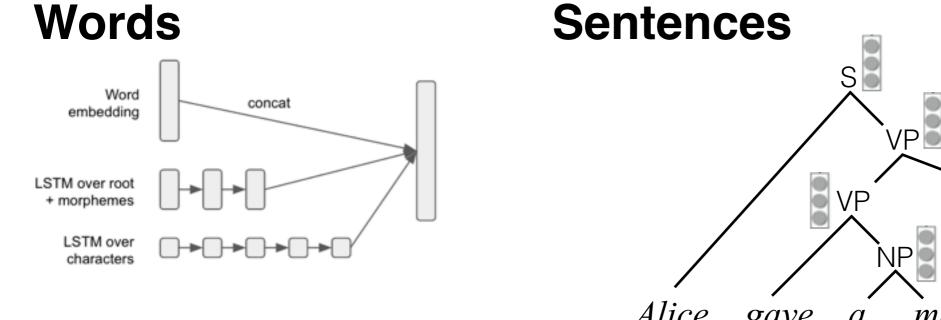


Constructing Graphs

Two Software Models

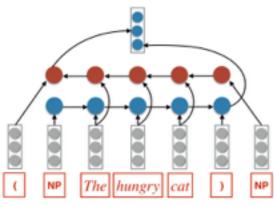
- Static declaration
 - Phase 1: define an architecture (maybe with some primitive flow control like loops and conditionals)
 - Phase 2: run a bunch of data through it to train the model and/or make predictions
- Dynamic declaration
 - Graph is defined implicitly (e.g., using operator overloading) as the forward computation is executed

Hierarchical Structure

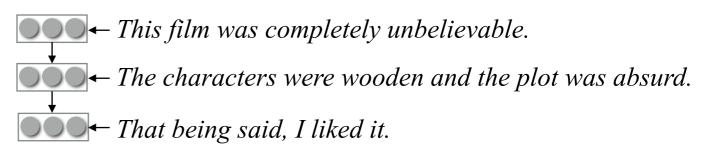


Alice gave a message to

Phrases



Documents



PP

Bob

Static Declaration

Pros

•

- Offline optimization/scheduling of graphs is powerful
- Limits on operations mean better hardware support

· Cons

- Structured data (even simple stuff like sequences), even variablesized data, is ugly
- You effectively learn a new programming language ("the Graph Language") and you write programs in that language to process data.
- examples: Torch, Theano, TensorFlow

Dynamic Declaration

Pros

•

- library is less invasive
- the forward computation is written in your favorite programming language with all its features, using your favorite algorithms
- interleave construction and evaluation of the graph

Cons

•

- little time for graph optimization
- if the graph is static, effort can be wasted
- examples: Chainer, *most automatic differentiation libraries*, **DyNet**

Dynamic Structure?

- Hierarchical structures exist in language
 - We might want to let the network reflect that hierarchy
 - Hierarchical structure is easiest to process with traditional flow-control mechanisms in your favorite languages
- Combinatorial algorithms (e.g., dynamic programming)
 - Exploit independencies to compute over a large space of operations tractably

Why DyNet?

- The state of the world before DyNet/cnn
 - AD libraries are fast and good, but don't have support for deep learning must-haves (GPUs, optimization algorithms, primitives for implementing RNNs, etc.)
 - Deep learning toolkits don't support dynamic graphs well

Why DyNet?

- The state of the world before DyNet/cnn
 - AD libraries are fast and good, but don't have support for deep learning must-haves (GPUs, optimization algorithms, primitives for implementing RNNs, etc.)
 - Deep learning toolkits don't support dynamic graphs well
- DyNet is a hybrid between a generic autodiff library and a Deep learning toolkit
 - It has the flexibility of a good AD library
 - It has most obligatory DL primitives
- (Although the emphasis is dynamic operation, it can run perfectly well in "static mode". It's quite fast too! But if you're happy with that, probably stick to TensorFlow/Theano/Torch.)

How does it work?

- C++ backend based on Eigen
 - Eigen also powers TensorFlow
- Custom ("quirky") memory management
 - You probably don't need to ever think about this, but a few well-hidden assumptions make the graph construction and execution very fast.
- Thin Python wrapper on C++ API

Neural Networks in DyNet

The Major Players

- Computation Graph
- Expressions (~ nodes in the graph)
- Parameters
- Model
 - a collection of parameters
- Trainer

Computation Graph and Expressions

```
import dynet as dy
```

```
dy.renew_cg() # create a new computation graph
```

```
v1 = dy.inputVector([1,2,3,4])
v2 = dy.inputVector([5,6,7,8])
# v1 and v2 are expressions
```

```
v3 = v1 + v2
v4 = v3 * 2
v5 = v1 + 1
```

v6 = dy.concatenate([v1, v2, v3, v5])

```
print v6
print v6.npvalue()
```

Computation Graph and Expressions

```
import dynet as dy
```

```
dy.renew_cg() # create a new computation graph
```

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v1 = dy.inputVector([1,2,3,4])
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v5 = v1 + 1
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v6 = dy.concatenate([v1, v2, v3, v5])

```
print v6 expression 5/1
print v6.npvalue()
```

Computation Graph and Expressions

```
import dynet as dy
```

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dy.renew_cg() # create a new computation graph
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```
v1 = dy.inputVector([1,2,3,4])
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v3 = v1 + v2
v4 = v3 * 2
v5 = v1 + 1
```

```
v6 = dy.concatenate([v1, v2, v3, v5])
```

```
print v6
print v6.npvalue()
array([ 1., 2., 3., 4., 2., 4., 6., 8., 4., 8., 12., 16.])
```

Computation Graph and Expressions

- Create basic expressions.
- Combine them using *operations*.
- Expressions represent symbolic computations.
- Use:
 - .value()
 - .npvalue()
 - .scalar_value()
 - .vec_value()
 - .forward()

to perform actual computation.

Model and Parameters

- **Parameters** are the things that we optimize over (vectors, matrices).
- **Model** is a collection of parameters.
- Parameters **out-live** the computation graph.

Model and Parameters

model = dy.Model()

```
pW = model.add_parameters((20,4))
pb = model.add_parameters(20)
```

```
dy.renew_cg()
x = dy.inputVector([1,2,3,4])
W = dy.parameter(pW) # convert params to expression
b = dy.parameter(pb) # and add to the graph
```

y = W * x + b

Parameter Initialization

model = dy.Model()

pW = model.add_parameters((4,4))

pW2 = model.add_parameters((4,4), init=dy.GlorotInitializer())

pW3 = model.add parameters((4,4), init=dy.NormalInitializer(0,1))

pW4 = model.parameters_from_numpu(np.eye(4))

Trainers and Backdrop

- Initialize a **Trainer** with a given model.
- Compute gradients by calling expr.backward() from a scalar node.
- Call trainer.update() to update the model parameters using the gradients.

Trainers and Backdrop

model = dy.Model()

trainer = dy.SimpleSGDTrainer(model)

p_v = model.add_parameters(10)

for i in xrange(10):
 dy.renew_cg()

v = dy.parameter(p_v) v2 = dy.dot_product(v,v) v2.forward()

v2.backward() # compute gradients

trainer.update()

Trainers and Backdrop

model = dy.Model()

- trainer = dy.SimpleSGDTrainer(model,...)
- p_v = mode dy.MomentumSGDTrainer(model,...)
- for i in z dy.AdagradTrainer(model,...)
 dy.rer
 dy.AdadeltaTrainer(model,...)
 v = dy
 v2 = c dy.AdamTrainer(model,...)

v2.backward() # compute gradients

trainer.update()

v2.foi

Training with DyNet

- Create model, add parameters, create trainer.
- For each training example:
 - create computation graph for the loss
 - run forward (compute the loss)
 - run backward (compute the gradients)
 - update parameters

Example: MLP for XOR

Data:

- Model form:
- $\operatorname{xor}(0,0) = 0$
- $\hat{y} = \sigma(\mathbf{v} \cdot \tanh(\mathbf{U}\mathbf{x} + \mathbf{b}))$

xor(1, 0) = 1xor(0, 1) = 1xor(1, 1) = 0

Loss: $\ell = \begin{cases} -\log \hat{y} & y = 1\\ -\log(1 - \hat{y}) & y = 0 \end{cases}$

 $\mathbf{x} = y$

import dynet as dy
import random



```
data = [ ([0,1],0),
 ([1,0],0),
 ([0,0],1),
 ([1,1],1) ]
```

```
model = dy.Model()
pU = model.add_parameters((4,2))
pb = model.add_parameters(4)
pv = model.add_parameters(4)
```

```
trainer = dy.SimpleSGDTrainer(model)
closs = 0.0
```

```
for ITER in xrange(1000):
    random.shuffle(data)
    for x,y in data:
```

```
• • • •
```

for ITER in xrange(1000):
 for x,y in data:





for x, y in data:

create graph for computing loss

dy.renew_cg()

```
U = dy.parameter(pU)
```

b = dy.parameter(pb)

v = dy.parameter(pv)

```
x = dy.inputVector(x)
```

predict

```
yhat = dy.logistic(dy.dot_product(v,dy.tanh(U*x+b)))
# loss
```

```
if y == 0:
```

```
loss = -dy.log(1 - yhat)
```

```
elif y == 1:
```

```
loss = -dy.log(yhat)
```

```
closs += loss.scalar_value() # forward
loss.backward()
trainer.update()
```



for x, y in data:

```
# create graph for computing loss
dy.renew cg()
U = dy.parameter(pU)
b = dy.parameter(pb)
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x = dy.inputVector(x)
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loss.backward()
```

```
trainer.update()
```



for x, y in data:

create graph for computing loss dy.renew cg() U = dy.parameter(pU)b = dy.parameter(pb)v = dy.parameter(pv)x = dy.inputVector(x)# predict yhat = dy.logistic(dy.dot product(v,dy.tanh(U*x+b))) # loss **if** y == 0: $\begin{aligned} \ell &= \begin{cases} -\log \hat{y} & y = 1 \\ -\log(1 - \hat{y}) & y = 0 \end{cases} \end{aligned}$ loss = -dy.log(1 - yhat)**elif** y == 1: loss = -dy.log(yhat)

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for x, y in data:
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  U = dy.parameter(pU)
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   v = dy.parameter(pv)
   x = dy.inputVector(x)
   # predict
   yhat = dy.logistic(dy.dot product(v,dy.tanh(U*x+b)))
   # loss
   if y == 0:
      loss = -dy.log(1 - yhat)
   elif y == 1:
      loss = -dy.log(yhat)
   closs += loss.scalar value() # forward
```

```
loss.backward()
```

```
trainer.update()
```

lets organize the code a bit

```
for x, y in data:
   # create graph for computing loss
   dy.renew cg()
  U = dy.parameter(pU)
  b = dy.parameter(pb)
   v = dy.parameter(pv)
   x = dy.inputVector(x)
   # predict
   yhat = dy.logistic(dy.dot product(v,dy.tanh(U*x+b)))
   # loss
   if y == 0:
      loss = -dy.log(1 - yhat)
   elif y == 1:
      loss = -dy.log(yhat)
   closs += loss.scalar value() # forward
   loss.backward()
   trainer.update()
```

lets organize the code a bit

for x,y in data:

create graph for computing loss
dy.renew_cg()

```
x = dy.inputVector(x)
# predict
yhat = predict(x)
# loss
loss = compute_loss(yhat, y)
closs += loss.scalar_value() # forward
loss.backward()
trainer.update()
```

for x, y in data:

create graph for computing loss
dy.renew_cg()

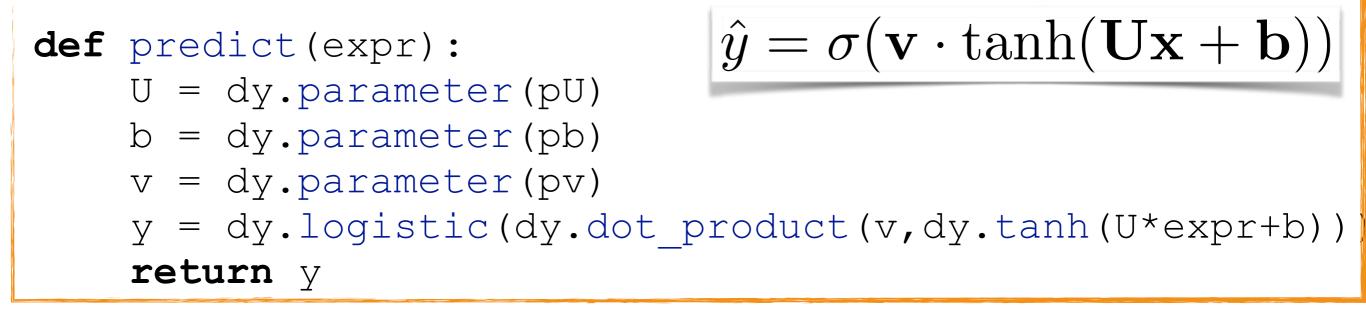
```
x = dy.inputVector(x)
# predict
```

yhat = predict(x)

1055

```
loss = compute_loss(yhat, y)
```

```
closs += loss.scalar_value() # forward
loss.backward()
trainer.update()
```



for x, y in data:

create graph for computing loss
dy.renew_cg()

```
x = dy.inputVector(x)
# predict
yhat = predict(x)
# loss
```

loss = compute_loss(yhat, y)

```
closs += loss.scalar_value() # forward
loss.backward()
trainer.update()
```

```
def compute_loss(expr, y):
    if y == 0:
        return -dy.log(1 - expr)
    elif y == 1:
        return -dy.log(expr)
\ell = \begin{cases} -\log \hat{y} & y = 1 \\ -\log(1 - \hat{y}) & y = 0 \end{cases}
```

Key Points

- Create computation graph for each example.
- Graph is built by composing expressions.
- Functions that take expressions and return expressions define graph components.

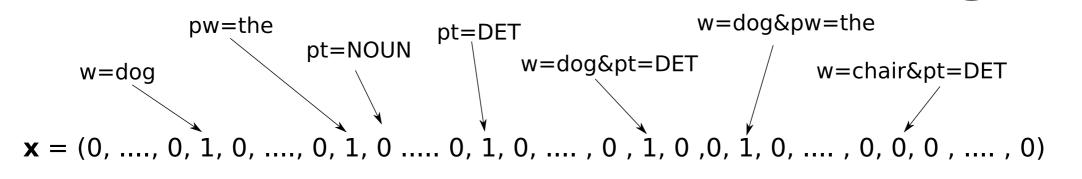
Word Embeddings and LookupParameters

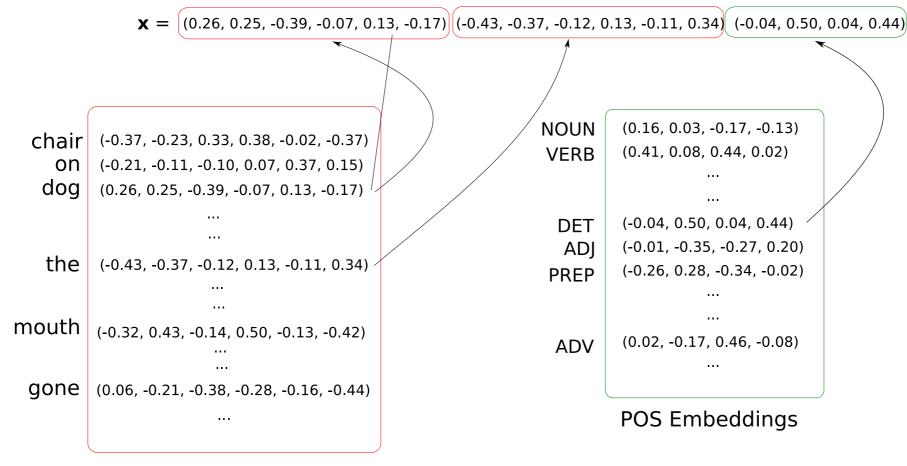
- In NLP, it is very common to use feature embeddings.
- Each feature is represented as a d-dim vector.
- These are then summed or concatenated to form an input vector.
- The embeddings can be pre-trained.
- They are usually trained with the model.

"feature embeddings"

- Each feature is assigned a vector.
- The input is a combination of feature vectors.
- The feature vectors are **parameters of the model** and are trained jointly with the rest of the network.
- Representation Learning: similar features will receive similar vectors.

"feature embeddings"





Word Embeddings

Word Embeddings and LookupParameters

• In DyNet, embeddings are implemented using LookupParameters.

```
vocab_size = 10000
emb_dim = 200
```

E = model.add_lookup_parameters((vocab_size, emb_dim))

Word Embeddings and LookupParameters

• In DyNet, embeddings are implemented using LookupParameters.

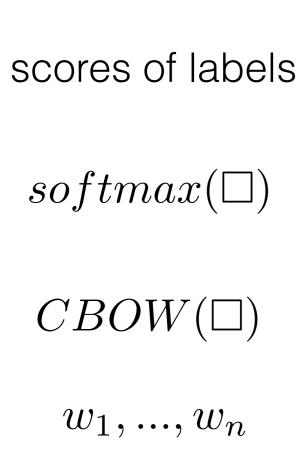
```
vocab_size = 10000
emb_dim = 200
```

E = model.add_lookup_parameters((vocab_size, emb_dim))

```
dy.renew_cg()
x = dy.lookup(E, 5)
# or
x = E[5]
# x is an expression
```

Deep Unordered Composition Rivals Syntactic Methods for Text Classification

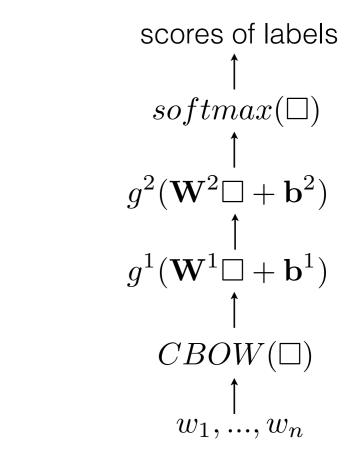
Mohit Iyyer,¹ Varun Manjunatha,¹ Jordan Boyd-Graber,² Hal Daumé III¹ ¹University of Maryland, Department of Computer Science and UMIACS ²University of Colorado, Department of Computer Science {miyyer, varunm, hal}@umiacs.umd.edu, Jordan.Boyd.Graber@colorado.edu



scores of labels $softmax(\Box)$ $g^2(\mathbf{W}^2\Box + \mathbf{b}^2)$ $g^{1}(\mathbf{W}^{1}\Box + \mathbf{b}^{1})$ $CBOW(\Box)$ $w_1, ..., w_n$

n $CBOW(w_1,\ldots,w_n) = \sum \mathbf{E}[w_i]$

lets define this network



scores of labels

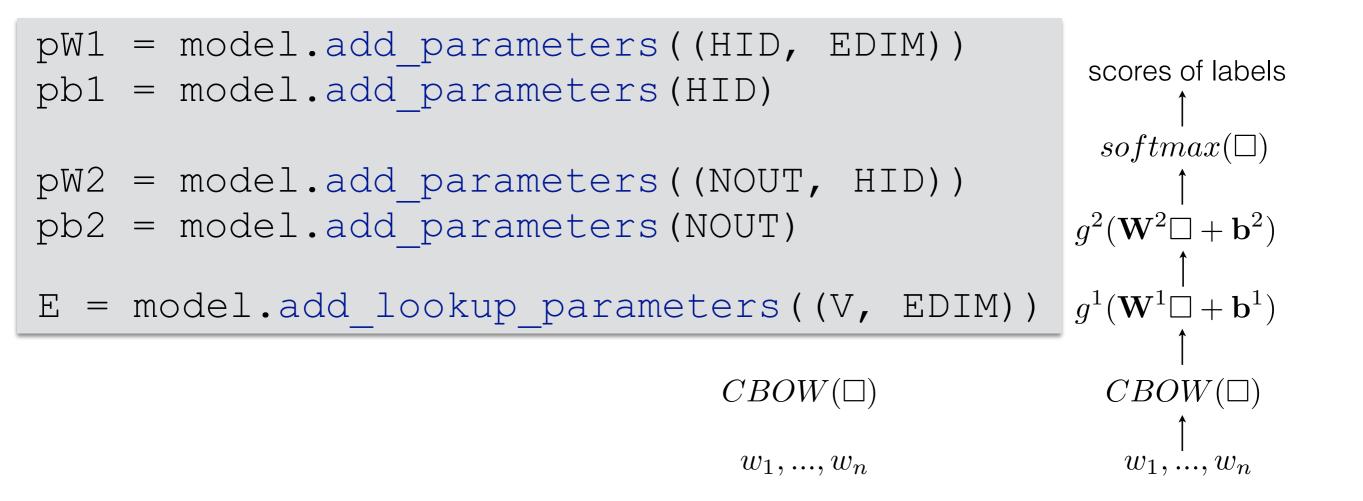
 $softmax(\Box)$

 $CBOW(\Box)$

 $w_1, ..., w_n$

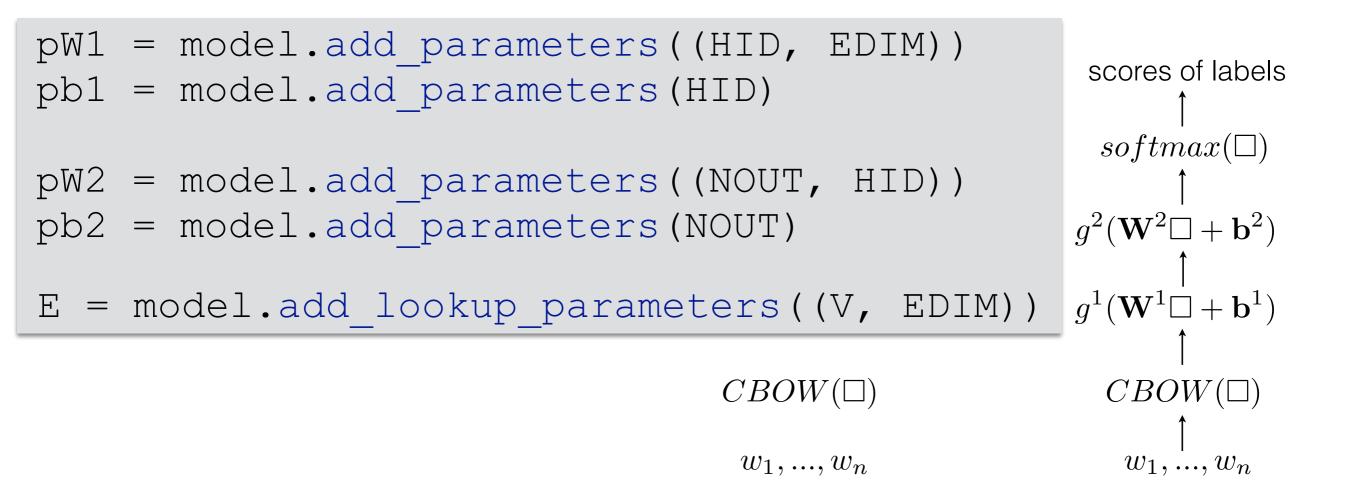
$$g^1 = g^2 = anh$$

 $CBOW(w_1, \dots, w_n) = \sum_{i=1}^n \mathbf{E}[w_i]$



$$g^1 = g^2 = anh$$

 $CBOW(w_1, \dots, w_n) = \sum_{i=1}^n \mathbf{E}[w_i]$



"deep averaging network"

for (doc, label) in data:
 dy.renew_cg()
 probs = predict labels(doc)

```
def predict labels(doc):
    x = encode doc(doc)
    h = layer1(x)
    y = layer2(h)
    return dy.softmax(y)
def layer1(x):
    W = dy.parameter(pW1)
    b = dy.parameter(pb1)
    return dy.tanh(W*x+b)
```

def layer2(x):
 W = dy.parameter(pW2)
 b = dy.parameter(pb2)
 return dy.tanh(W*x+b)

scores of labels \uparrow $softmax(\Box)$ \uparrow $g^{2}(\mathbf{W}^{2}\Box + \mathbf{b}^{2})$ \uparrow $g^{1}(\mathbf{W}^{1}\Box + \mathbf{b}^{1})$ \uparrow $CBOW(\Box)$ \uparrow $w_{1}, ..., w_{n}$

"deep averaging network"

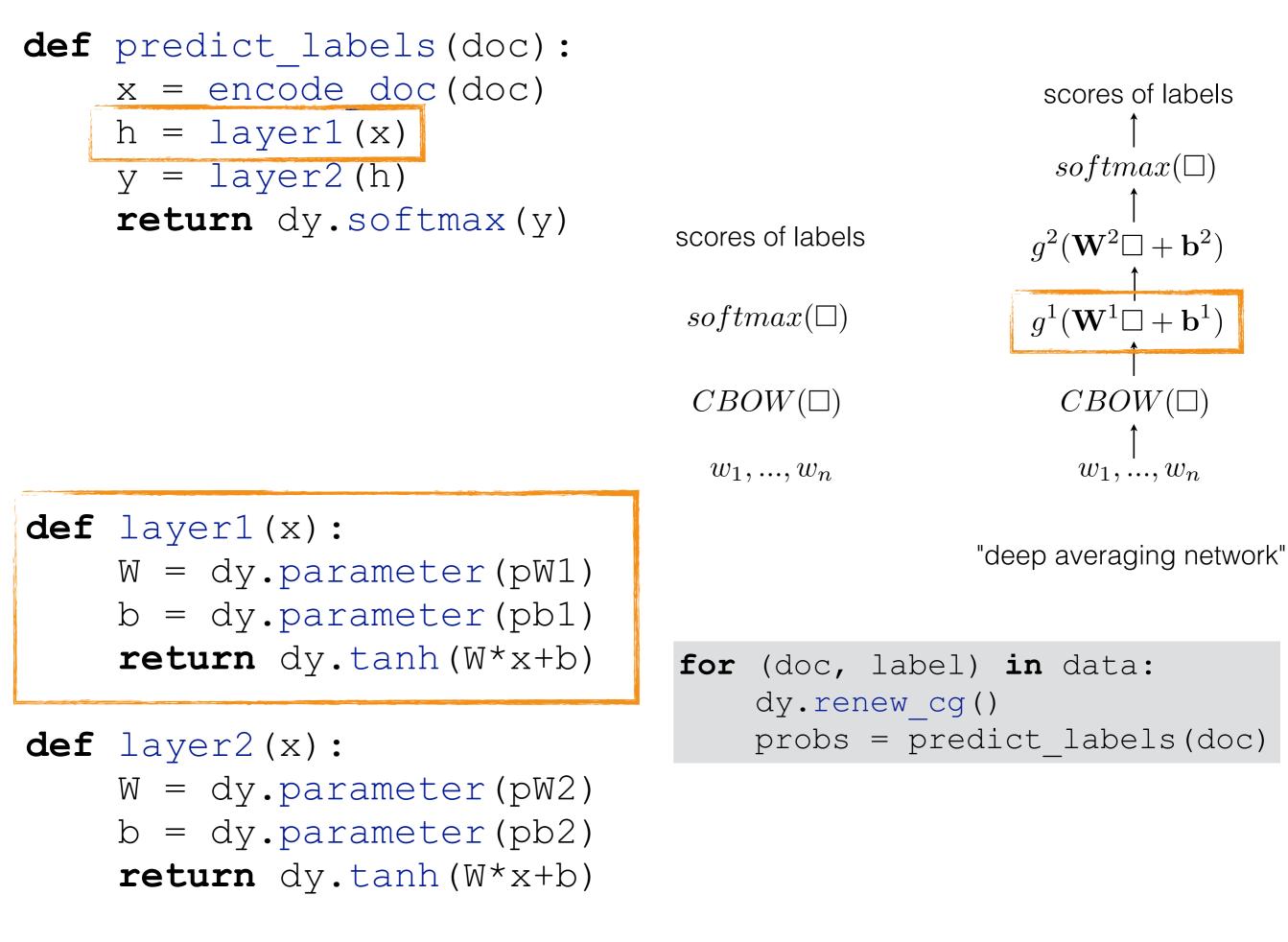
```
for (doc, label) in data:
    dy.renew_cg()
    probs = predict_labels(doc)
```

scores of labels

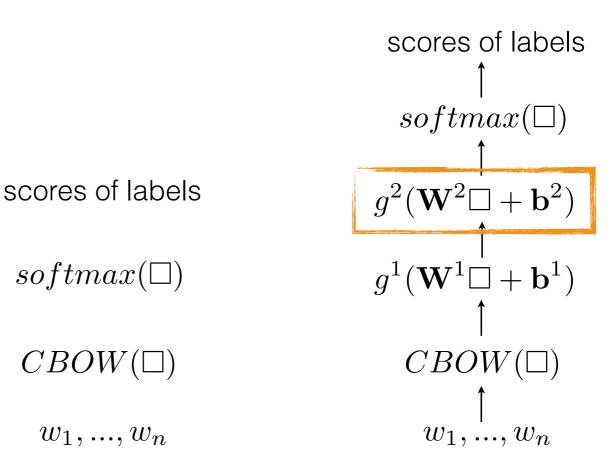
 $softmax(\Box)$

 $CBOW(\Box)$

 $w_1, ..., w_n$



def predict_labels(doc):
 x = encode_doc(doc)
 h = layer1(x)
 y = layer2(h)
 return dy.softmax(y)



def layer1(x):
 W = dy.parameter(pW1)
 b = dy.parameter(pb1)
 return dy.tanh(W*x+b)

def layer2(x):
 W = dy.parameter(pW2)
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 return dy.tanh(W*x+b)

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    probs = predict_labels(doc)
```

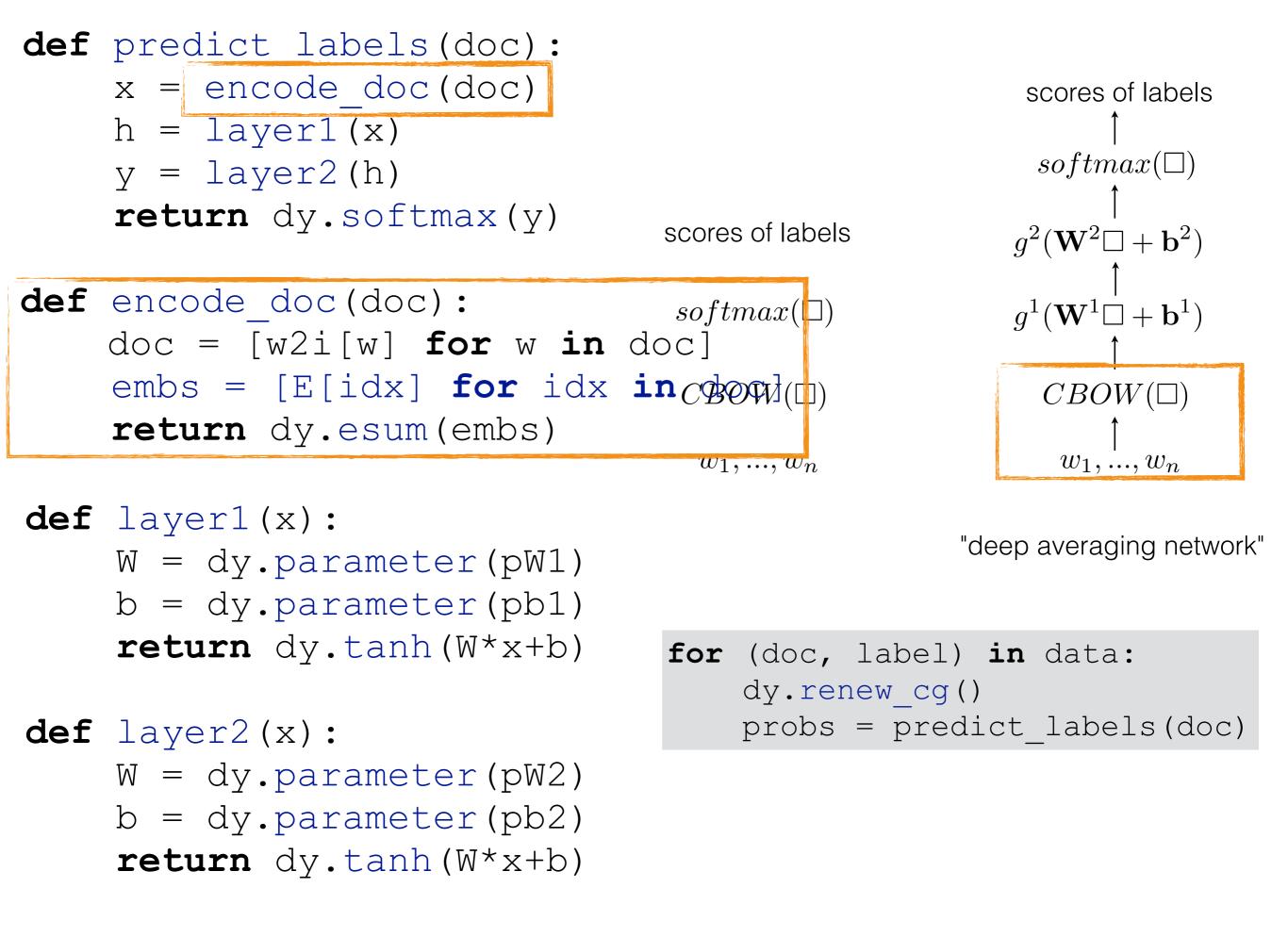
def predict labels(doc): x = encode doc(doc)h = layer1(x)y = layer2(h)**return** dy.softmax(y) **def** layer1(x): W = dy.parameter(pW1)b = dy.parameter(pb1)

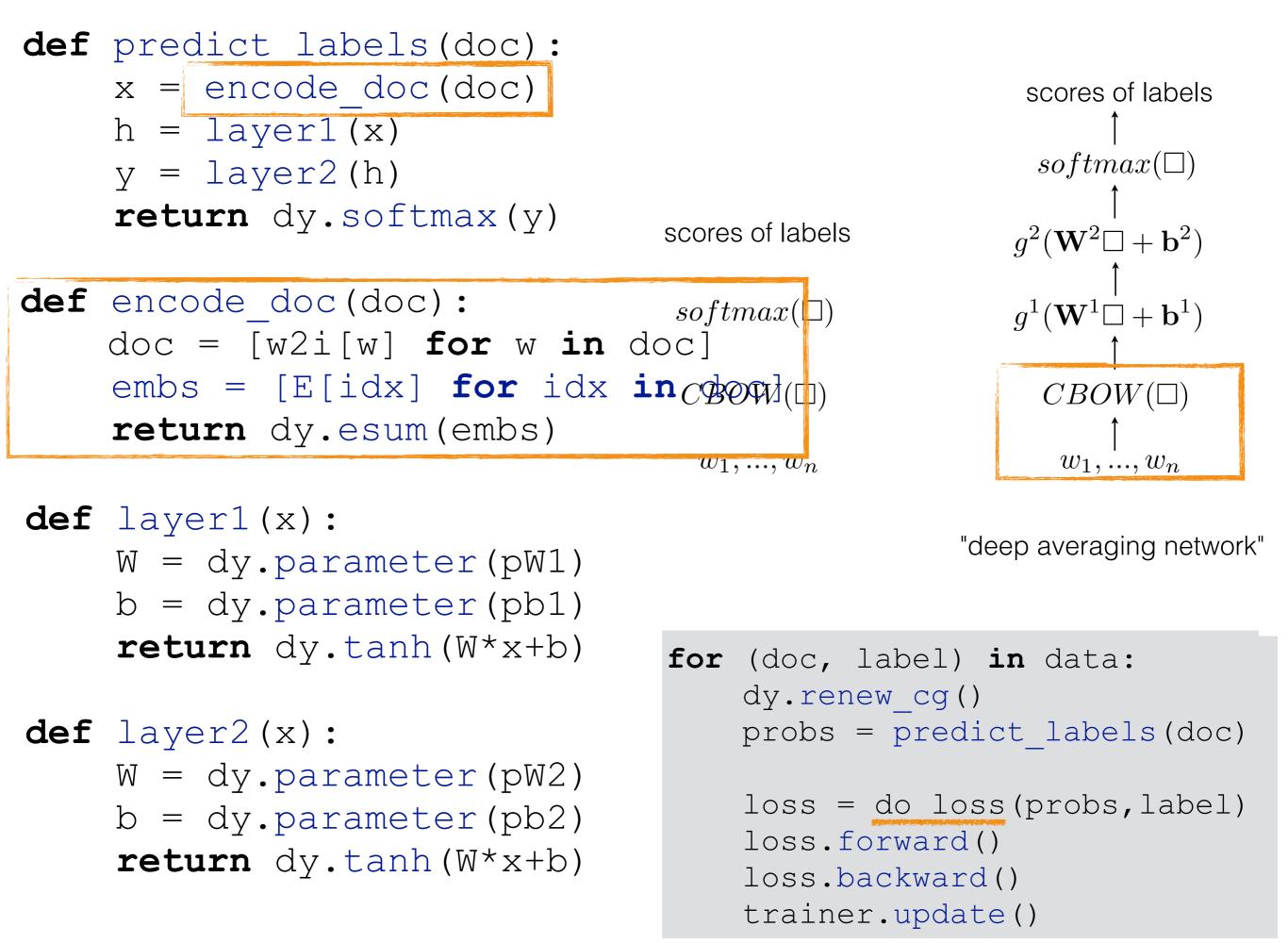
 $softmax(\Box)$ scores of labels $g^2(\mathbf{W}^2\Box + \mathbf{b}^2)$ $q^1(\mathbf{W}^1\Box + \mathbf{b}^1)$ $softmax(\Box)$ $CBOW(\Box)$ $CBOW(\Box)$ $w_1, ..., w_n$ $w_1, ..., w_n$ "deep averaging network"

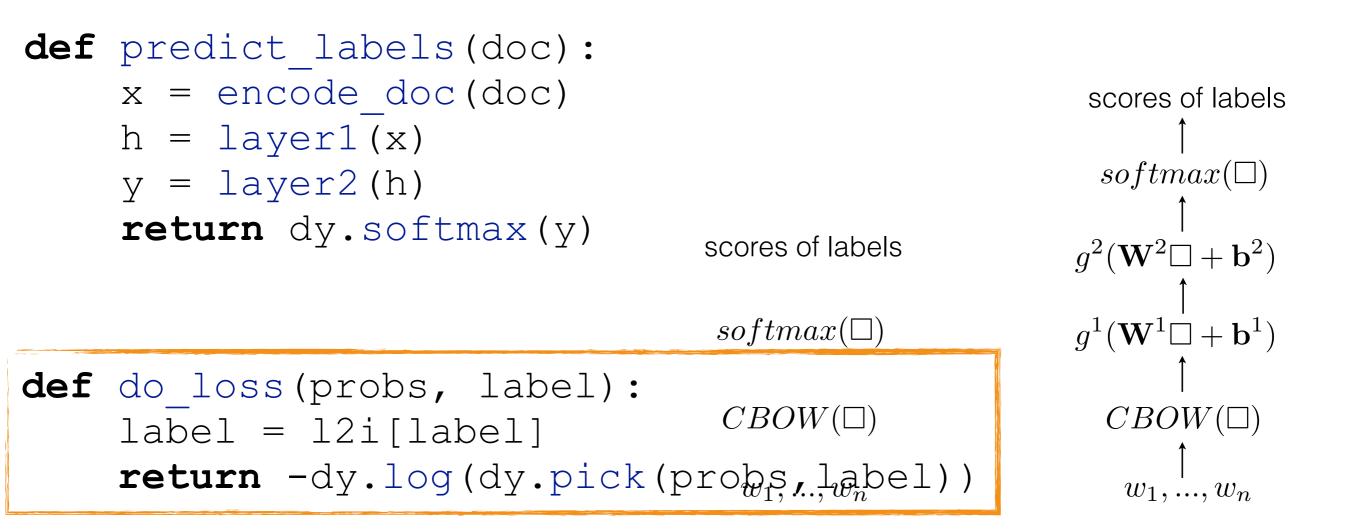
scores of labels

return dy.tanh(W*x+b)

def layer2(x): W = dy.parameter(pW2)b = dy.parameter(pb2)**return** dy.tanh(W*x+b) for (doc, label) in data: dy.renew cq() probs = predict labels(doc)



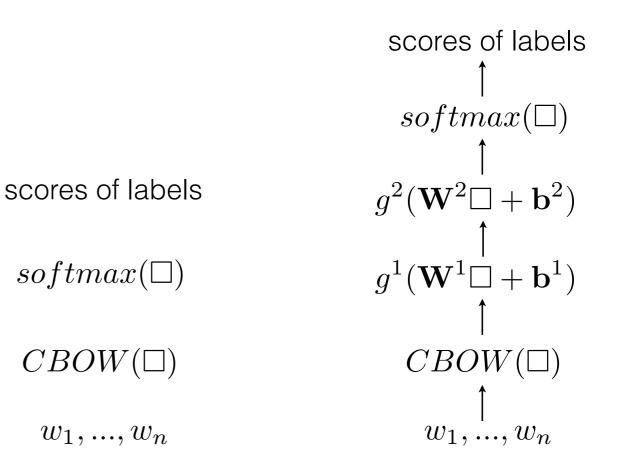




```
"deep averaging network"
```

for	(doc, label) in data:
	dy.renew_cg()
	<pre>probs = predict_labels(doc)</pre>
	<pre>loss = do loss(probs,label)</pre>
	loss.forward()
	loss.backward()
	<pre>trainer.update()</pre>

```
def predict_labels(doc):
    x = encode_doc(doc)
    h = layer1(x)
    y = layer2(h)
    return dy.softmax(y)
```



"deep averaging network"

```
def classify(doc):
    dy.renew_cg()
    probs = predict_labels(doc)
    vals = probs.npvalue()
    return i21[np.argmax(vals)]
```

TF/IDF?

```
def encode doc(doc):
    doc = [w2i[w]  for w in doc]
    embs = [E[idx] for idx in doc]
    return dy.esum(embs)
def encode doc(doc):
    weights = [tfidf(w) for w in doc]
    doc = [w2i[w]  for w in doc]
    embs = [E[idx]*w for w,idx in zip(weights, doc)]
    return dy.esum(embs)
```

Encapsulation with Classes

```
class MLP(object):
    def __init__ (self, model, in_dim, hid_dim, out_dim, non_lin=dy.tanh):
        self._W1 = model.add_parameters((hid_dim, in_dim))
        self._b1 = model.add_parameters(hid_dim)
        self._W2 = model.add_parameters((out_dim, hid_dim))
        self._b2 = model.add_parameters(out_dim)
        self.non_lin = non_lin
    def __call__(self, in_expr):
        W1 = dy.parameter(self._W1)
        W2 = dy.parameter(self._W2)
        b1 = dy.parameter(self._b1)
        b2 = dy.parameter(self._b2)
        g = self.non_lin
        return W2*g(W1*in expr + b1)+b2
```

```
x = dy.inputVector(range(10))
```

mlp = MLP (model, 10, 100, 2, dy.tanh)

y = mlp(v)

Summary

- Computation Graph
- Expressions (~ nodes in the graph)
- Parameters, LookupParameters
- Model (a collection of parameters)
- Trainers
- Create a graph for each example, then compute loss, backdrop, update.

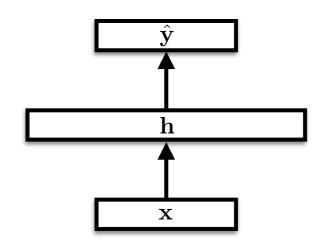
Outline

- Part 1
 - Computation graphs and their construction
 - Neural Nets in DyNet
 - Recurrent neural networks
 - Minibatching
 - Adding new differentiable functions

- NLP is full of sequential data
 - Words in sentences
 - Characters in words
 - Sentences in discourse
 - . . .
- How do we represent an arbitrarily long history?

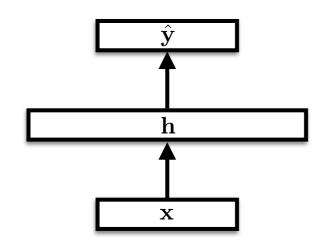
- NLP is full of sequential data
 - Words in sentences
 - Characters in words
 - Sentences in discourse
 - •
- How do we represent an arbitrarily long history?
 - we will train neural networks to build a representation of these arbitrarily big sequences

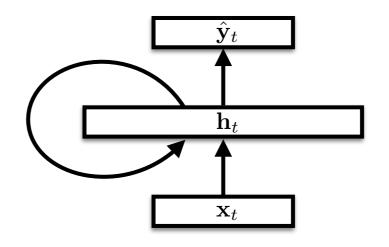
Feed-forward NN $\mathbf{h} = g(\mathbf{V}\mathbf{x} + \mathbf{c})$ $\hat{\mathbf{y}} = \mathbf{W}\mathbf{h} + \mathbf{b}$



Feed-forward NN $\mathbf{h} = g(\mathbf{V}\mathbf{x} + \mathbf{c})$ $\hat{\mathbf{y}} = \mathbf{W}\mathbf{h} + \mathbf{b}$

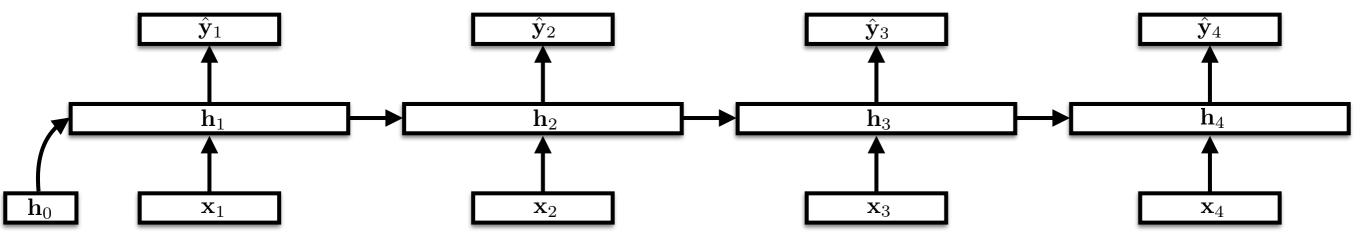
Recurrent NN $\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$ $\hat{\mathbf{y}}_t = \mathbf{W}\mathbf{h}_t + \mathbf{b}$

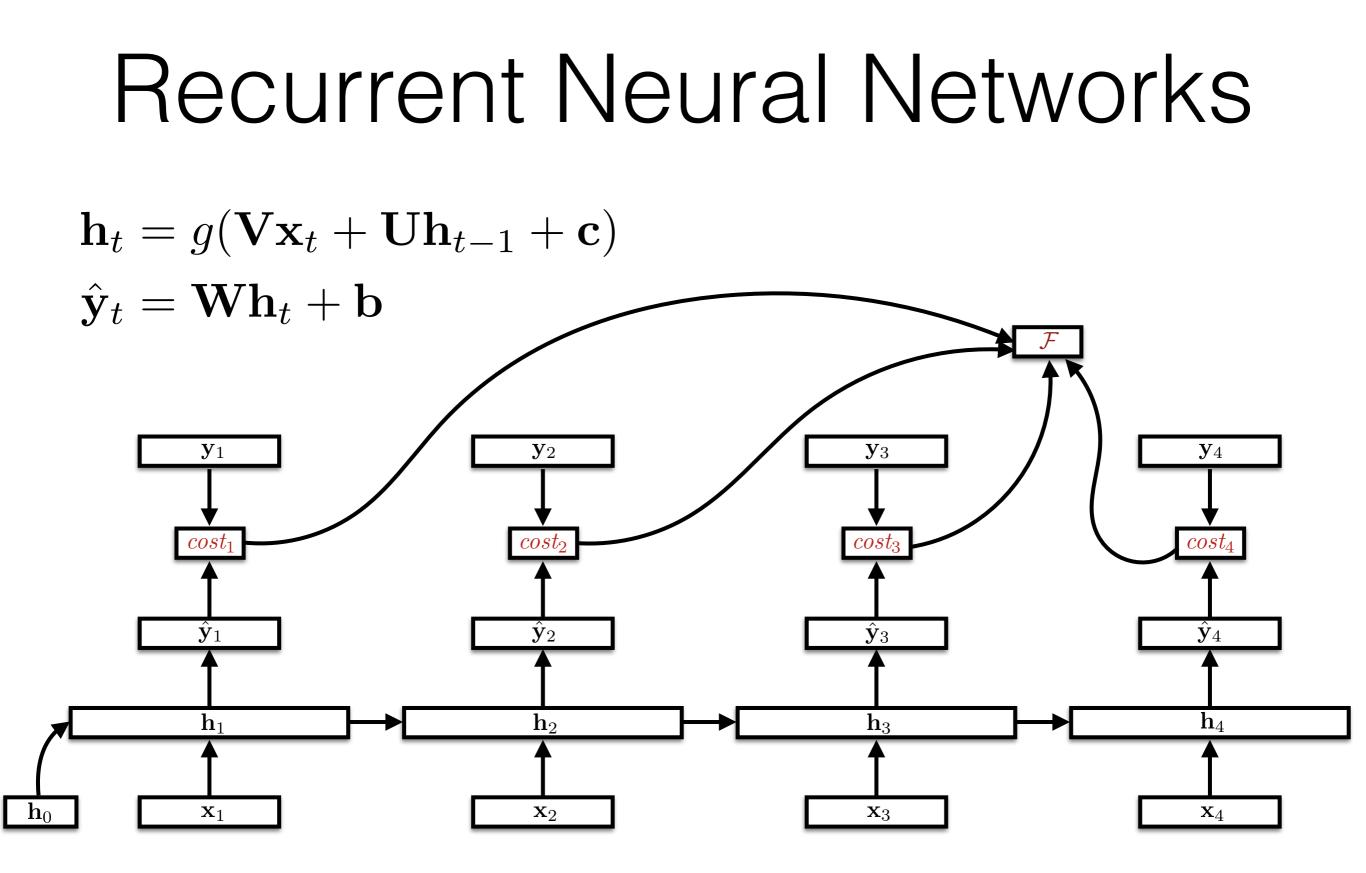


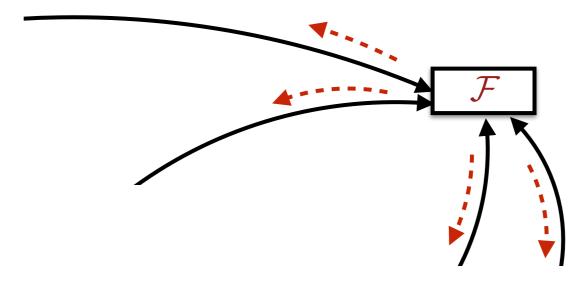


 $\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$ $\hat{\mathbf{y}}_t = \mathbf{W}\mathbf{h}_t + \mathbf{b}$

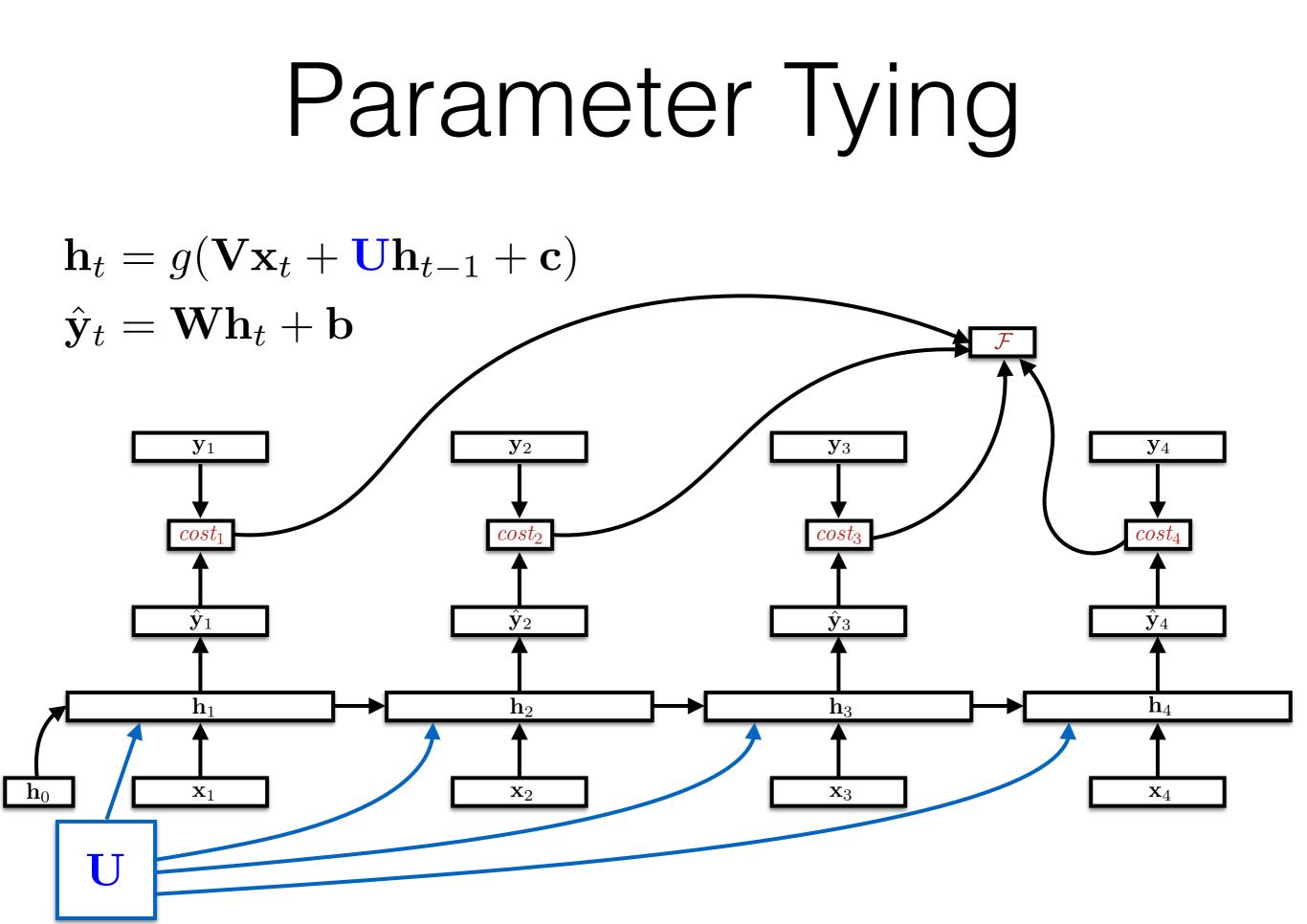
How do we train the RNN's parameters?



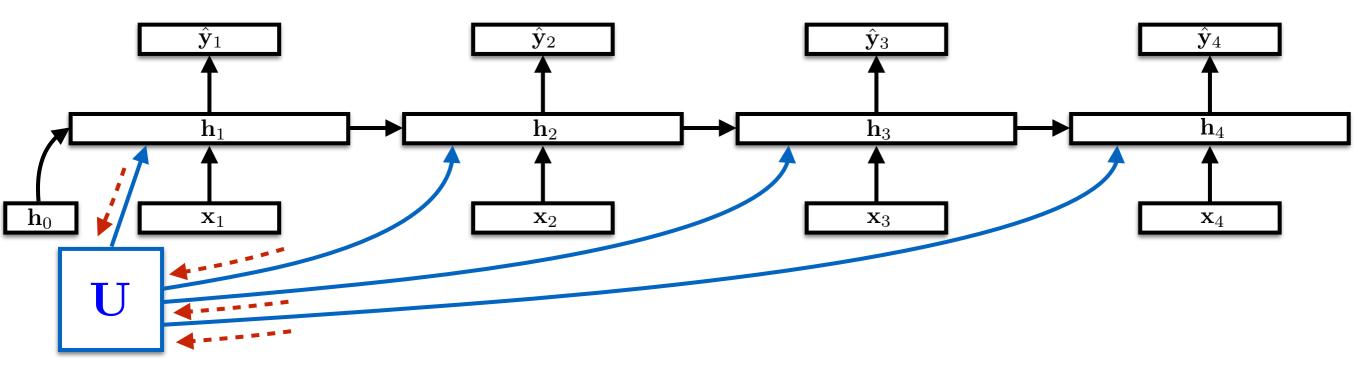




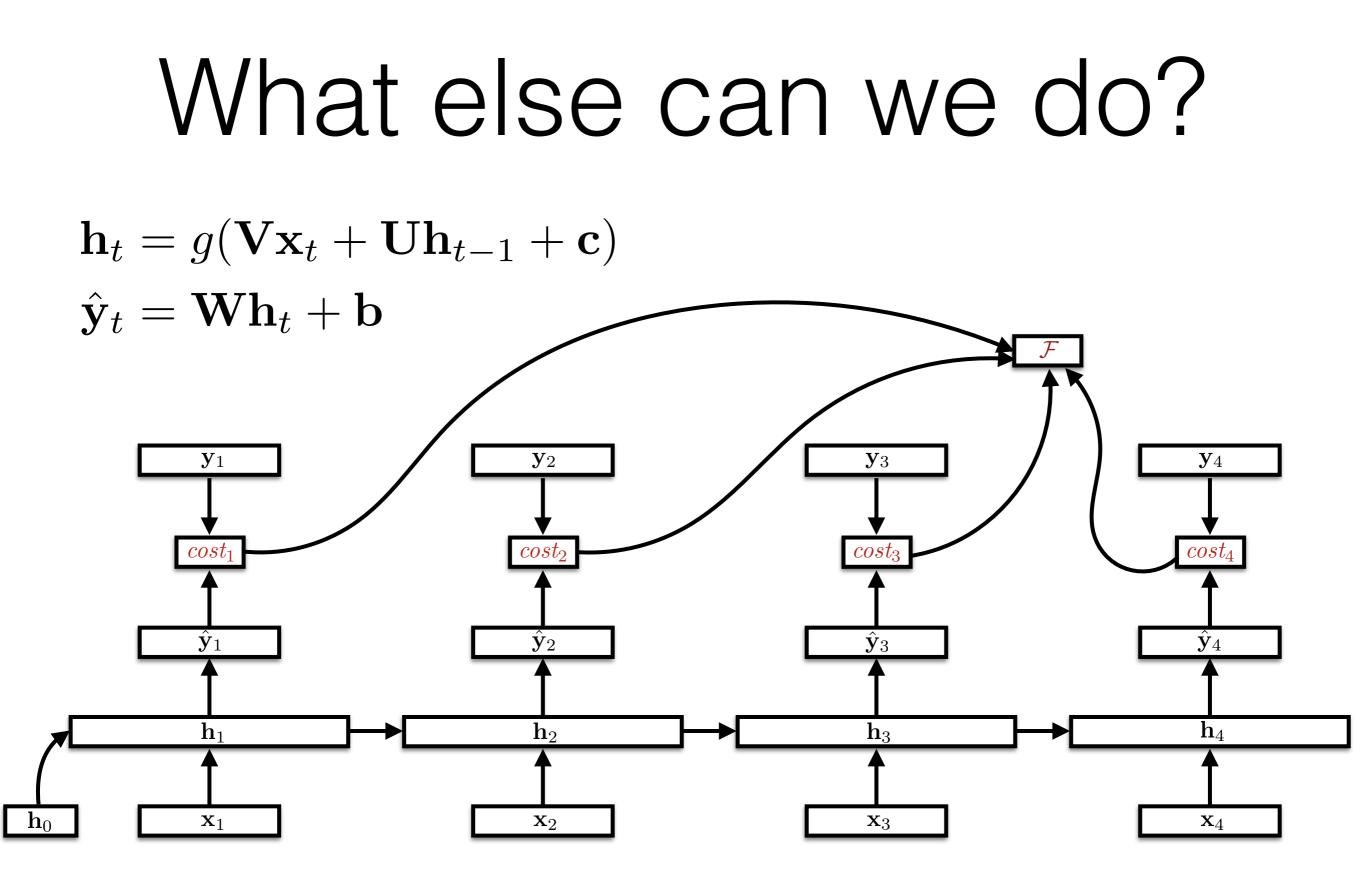
- The unrolled graph is a well-formed (DAG) computation graph—we can run backprop
 - Parameters are tied across time, derivatives are aggregated across all time steps
 - This is historically called "backpropagation through time" (BPTT)



Parameter Tying



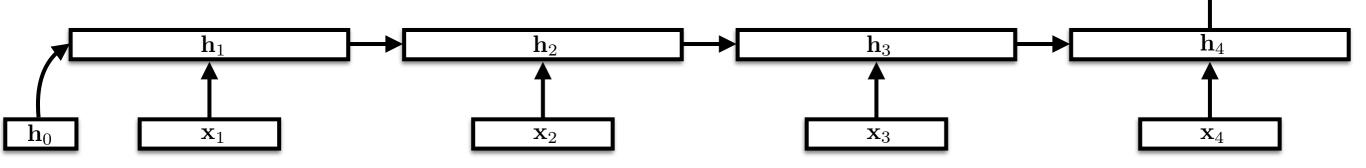
 $\frac{\partial \mathcal{F}}{\partial \mathbf{U}} = \sum_{t=1}^{4} \frac{\partial \mathbf{h}_{t}}{\partial \mathbf{U}} \frac{\partial \mathcal{F}}{\partial \mathbf{h}_{t}}$



"Read and summarize"

 $\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$ $\hat{\mathbf{y}} = \mathbf{W}\mathbf{h}_{|\mathbf{x}|} + \mathbf{b}$

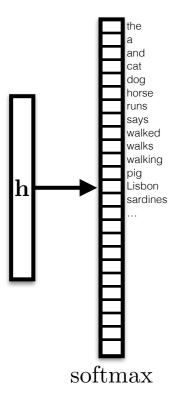
Summarize a sequence into a single vector. (For prediction, translation, etc.)



У

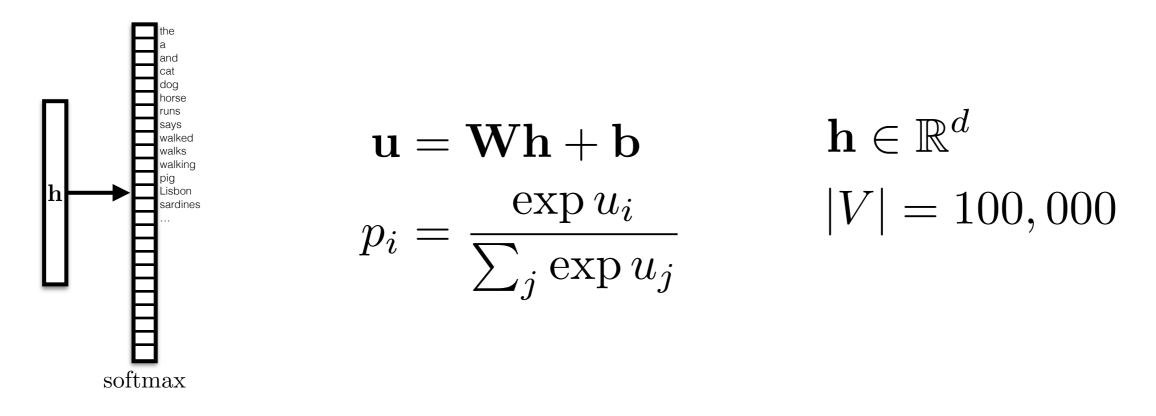
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Example: Language Model



$$\mathbf{u} = \mathbf{W}\mathbf{h} + \mathbf{b} \qquad \mathbf{h} \in \mathbb{R}^d$$
$$p_i = \frac{\exp u_i}{\sum_j \exp u_j} \qquad |V| = 100,000$$

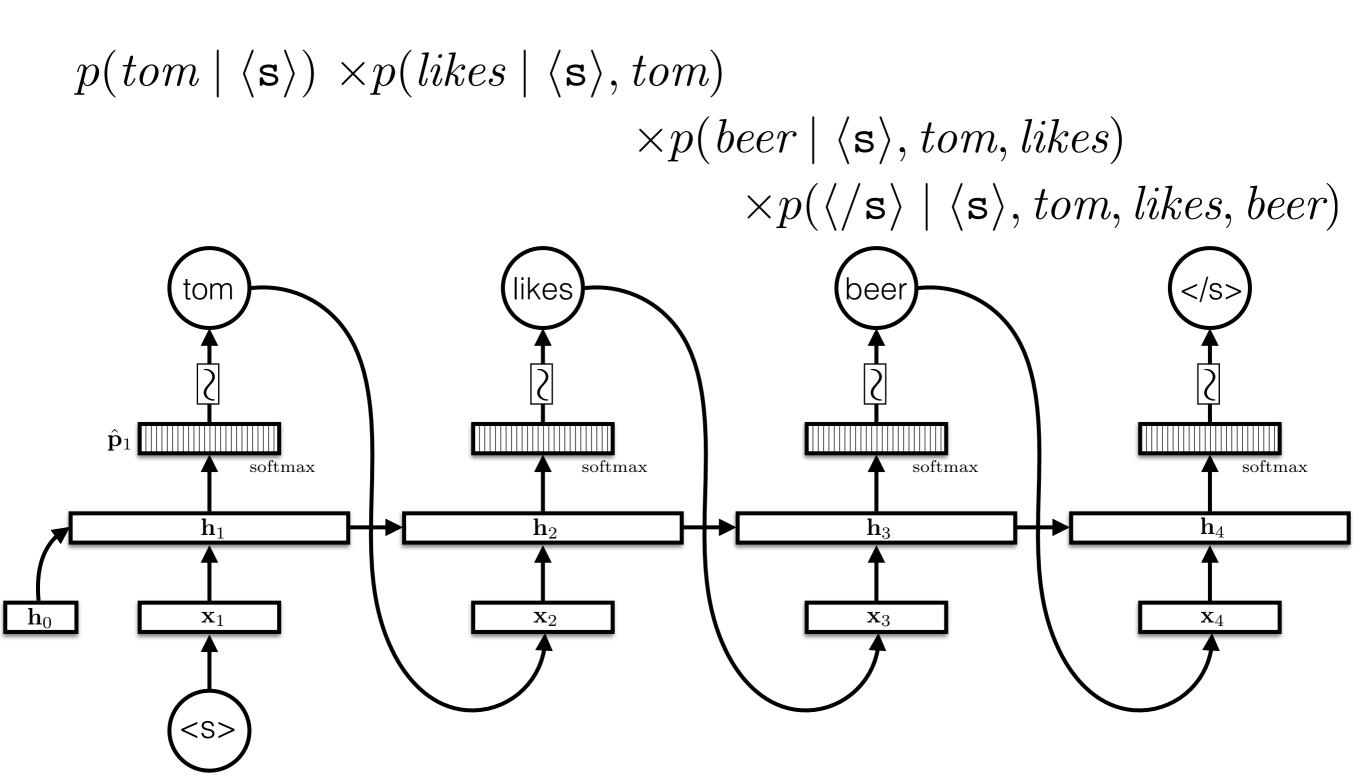
Example: Language Model



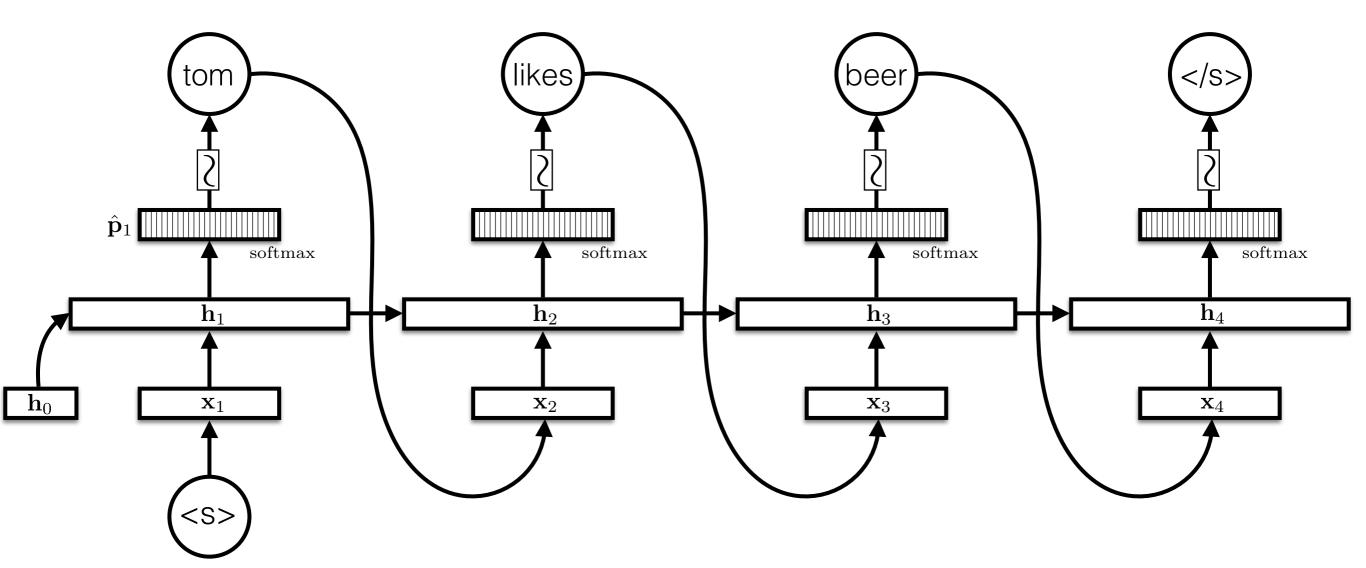
$$p(e) = p(e_1) \times p(e_2 | e_1) \times p(e_3 | e_1, e_2) \times p(e_4 | e_1, e_2, e_3) \times p(e_4 | e_1, e_2, e_3) \times$$

. . .

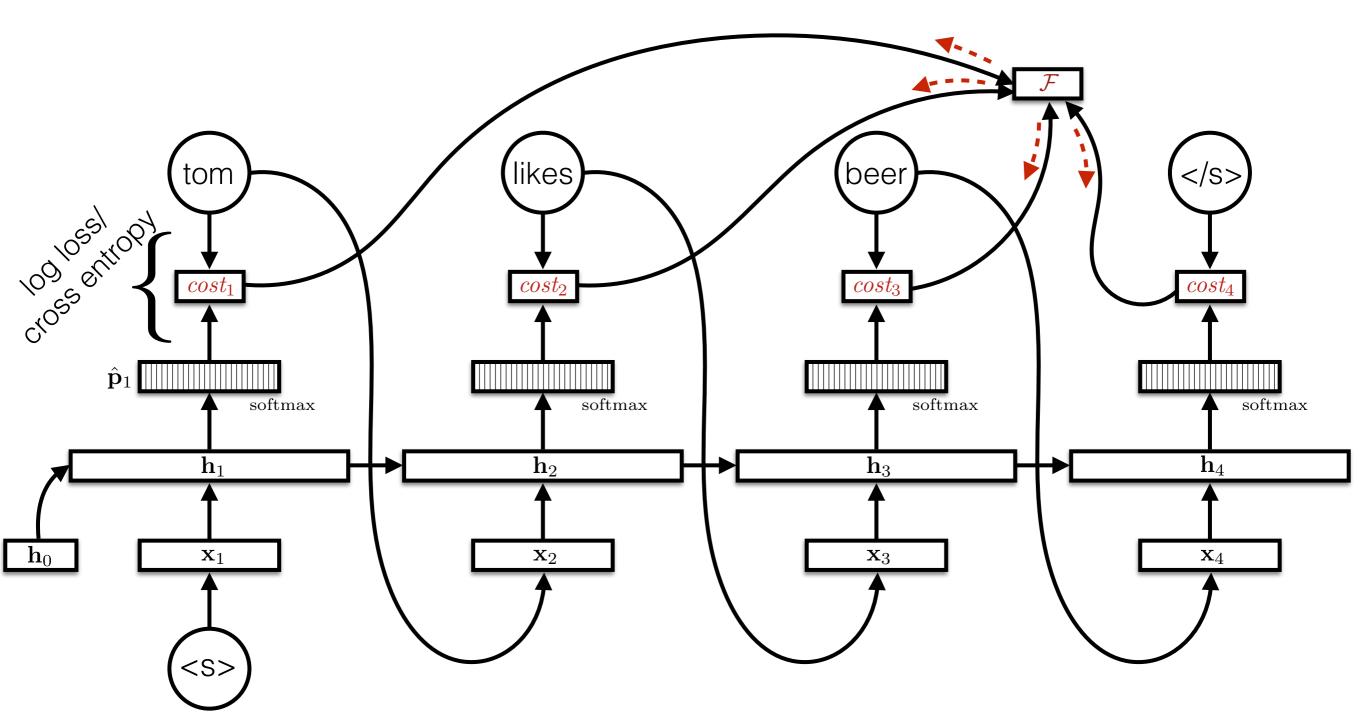
Example: Language Model



Language Model Training



Language Model Training



Alternative RNNs

- Long short-term memories (LSTMs; Hochreiter and Schmidthuber, 1997)
- Gated recurrent units (GRUs; Cho et al., 2014)
- All follow the basic paradigm of "take input, update state"

Recurrent Neural Networks in DyNet

- Based on "*Builder" class (*=SimpleRNN/LSTM)
- Add parameters to model (once):

LSTM (layers=1, input=64, hidden=128, model)
RNN = dy.LSTMBuilder(1, 64, 128, model)

- Add parameters to CG and get initial state (per sentence):
 - s = RNN.initial_state()
- Update state and access (per input word/character):

```
s = s.add_input(x_t)
h_t = s.output()
```

RNNLM Example: Parameter Initialization

Lookup parameters for word embeddings
WORDS_LOOKUP = model.add_lookup_parameters((nwords, 64))

Word-level LSTM (layers=1, input=64, hidden=128, model)
RNN = dy.LSTMBuilder(1, 64, 128, model)

Softmax weights/biases on top of LSTM outputs
W_sm = model.add_parameters((nwords, 128))
b_sm = model.add_parameters(nwords)

RNNLM Example: Sentence Initialization

```
# Build the language model graph
def calc_lm_loss(wids):
    dy.renew cg()
```

```
# parameters -> expressions
W_exp = dy.parameter(W_sm)
b_exp = dy.parameter(b_sm)
```

```
# add parameters to CG and get state
f init = RNN.initial state()
```

```
# get the word vectors for each word ID
wembs = [WORDS LOOKUP[wid] for wid in wids]
```

```
# Start the rnn by inputting "<s>"
s = f_init.add_input(wembs[-1])
```

RNNLM Example: Loss Calculation and State Update

```
# process each word ID and embedding
losses = []
for wid, we in zip(wids, wembs):
```

```
# calculate and save the softmax loss
score = W_exp * s.output() + b_exp
loss = dy.pickneglogsoftmax(score, wid)
losses.append(loss)
```

```
# update the RNN state with the input
s = s.add input(we)
```

return the sum of all losses
return dy.esum(losses)

Mini-batching

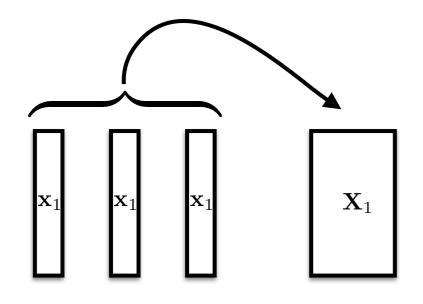
Implementation Details: Minibatching

- Minibatching: group together multiple similar operations
- Modern hardware
 - pretty fast for elementwise operations
 - very fast for matrix-matrix multiplication
 - has overhead for every operation (esp. GPUs)
- Neural networks consist of
 - lots of elementwise operations
 - lots of matrix-vector products

Minibatching

Single-instance RNN $\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$ $\hat{\mathbf{y}}_t = \mathbf{W}\mathbf{h}_t + \mathbf{b}$

Minibatch RNN

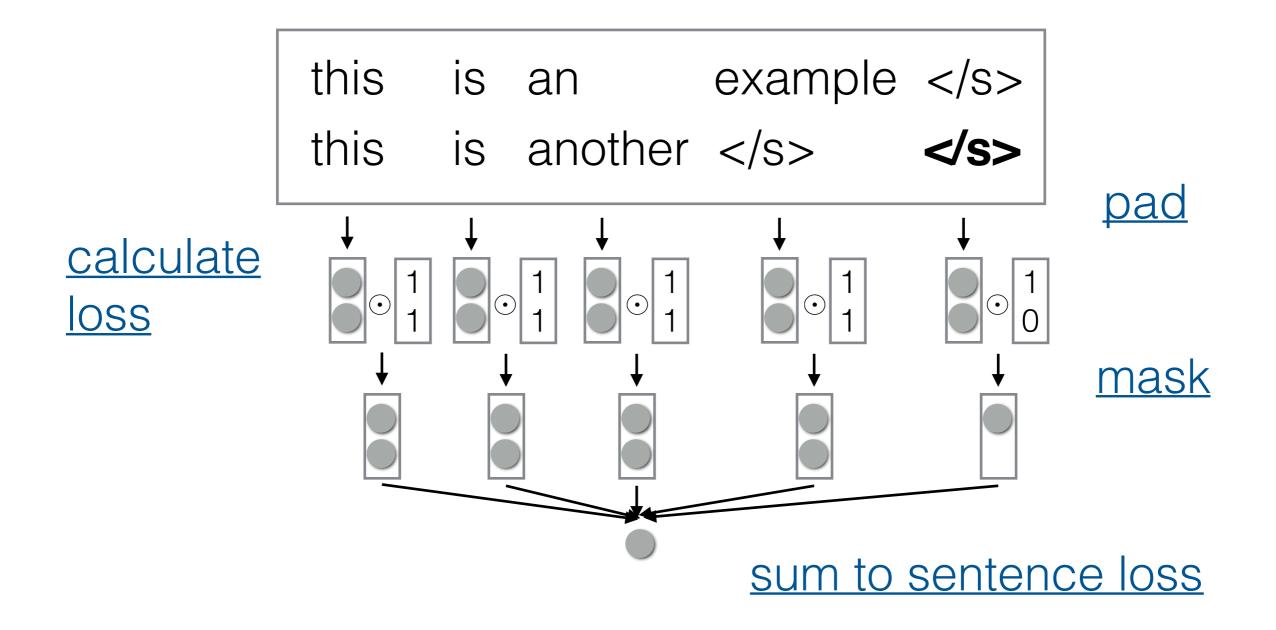


$$\mathbf{H}_{t} = g(\mathbf{V}\mathbf{X}_{t} + \mathbf{U}\mathbf{H}_{t-1} + \mathbf{c})$$

$$\hat{\mathbf{Y}}_{t} = \mathbf{W}\mathbf{H}_{t} + \mathbf{b}$$
anything wrong here?
We batch across instances,
not across time.

Minibatching Sequences

• How do we handle sequences of different lengths?



Mini-batching in Dynet

- DyNet has special minibatch operations for lookup and loss functions, everything else automatic
- You need to:
 - Group sentences into a mini batch (optionally, for efficiency group sentences by length)
 - Select the "t"th word in each sentence, and send them to the lookup and loss functions

Function Changes

```
wid = 5
wemb = WORDS_LOOKUP[wid]
loss = dy.pickneglogsoftmax(score, wid)

wids = [5, 2, 1, 3]
wemb = dy.lookup_batch(WORDS_LOOKUP, wids)
loss = dy.pickneglogsoftmax_batch(score, wids)
```

Implementing Functions

Standard Functions

addmv, affine_transform, average, average_cols, binary_log_loss, block_dropout, cdiv, colwise_add, concatenate, concatenate_cols, const_lookup, const_parameter, contract3d_1d, contract3d_1d_1d, conv1d_narrow, conv1d_wide, cube, cwise_multiply, dot_product, dropout, erf, exp, filter1d_narrow, fold_rows, hinge, huber_distance, input, inverse, kmax_pooling, kmh_ngram, l1_distance, lgamma, log, log_softmax, logdet, logistic, logsumexp, lookup, max, min, nobackprop, noise, operator*, operator+, operator-, operator/, pairwise_rank_loss, parameter, pick, pickneglogsoftmax, pickrange, poisson_loss, pow, rectify, reshape, select_cols, select_rows, softmax, softsign, sparsemax, sparsemax_loss, sqrt, square, squared_distance, squared_norm, sum, sum_batches, sum_cols, tanh, trace_of_product, transpose, zeroes

What if I Can't Find my Function?

• e.g. Geometric mean

 $y = sqrt(x_0 * x_1)$

- Option 1: Connect multiple functions together
- Option 2: Implement forward and backward functions directly

 \rightarrow C++ implementation w/ Python bindings

Implementing Forward

Backend based on Eigen operations

$$geom(x_0, x_1) := \sqrt{x_0 * x_1}$$

nodes.cc

dev: which device — CPU/GPU xs: input values fx: output value

Implementing Backward

 $\frac{\partial \operatorname{geom}(x_0, x_1)}{\partial x_0} = \frac{x_1}{2 * \operatorname{geom}(x_0, x_1)}$

Calculate gradient for all args

nodes.cc

dev: which device, CPU/GPUdEdf: derivative of loss w.r.t fxs: input valuesi: index of input to considerfx: output valuedEdxi: derivative of loss w.r.t. x[i]

Other Functions to Implement

- nodes.h: class definition
- nodes-common.cc: dimension check and function name
- expr.h/expr.cc: interface to expressions
- dynet.pxd/dynet.pyx: Python wrappers

Gradient Checking

- Things go wrong in implementation (forgot a "2" or a "-")
- Luckily, we can check forward/backward consistency automatically
- Idea: small steps (h) approximate gradient

$$\frac{\partial f(x)}{\partial x} \approx \frac{f(x+h) - f(x-h)}{2h}$$

s Backward Only Forward

Uses Backward

Easy in DyNet: use GradCheck(cg) function

Questions/Coffee Time!